Installation

- 1. Connect the DVI source to the DVI INPUT connector,
- 2. Connect the monitor (or sink device) to the DVI OUTPUT connector,
- 3. Connect the supplied AC power adaptor to DC IN, then connect the adaptor to the AC power socket,
- 4. Now the unit is ready to be used.

Selecting an EDID

- 1. Turn the rotary switches to the desired memory address, (eg. 1 x10; 8 x1 : selected memory number is #18)
- 2. The status LED will turn red/green/orange:
 - Red: an empty memory or invalid EDID data was selected.
 - Green: valid EDID data is present at input, HDCP pass-through enabled.
 - Orange: valid EDID data is present at input, HDCP pass-through disabled.
- 3. Now the selected EDID is reported at DVI INPUT.

Factory Preset EDID list

The EDID list is on the back side of the device. The #30..#45 memory range contains EDIDs supporting various embedded audio formats, for HDMI audio. Please read EDID Manager V4 user's manual for further information.

Learning EDID

- 1. Turn the rotary switches to the desired memory address where you want to store the attached display's EDID (between user addresses #51..#79)
- 2. Connect the display device to the EDID Manager's DVI OUT,
- 3. Press and hold the LEARN button for approximately 3 seconds,
- 4. The STATUS LED will flash red or green:
 - Green: the learn process was successful.
 - Red: the learn process failed.

Set HDCP pass-through

- 1. Turn the rotary switches to memory address #01,
- Check the status of the device (STATUS LED): Green: HDCP pass-through enabled. Orange: HDCP pass-through disabled.



- 3. Press and hold the LEARN button for approximately 3 seconds to change HDCP status,
- 4. The STATUS LED changes color according to the new HDCP pass-through state,
- 5. To emulate an EDID turn the rotary switches to the desired position.

Typical Application

EDID management

A common EDID can be selected by the EDID Manager V4 to be compatible with various end-points in an AV system.



HDCP management

HDCP capable and non-capable sink devices in the same system can lead to improper setup; there can be monitors/projectors, which will not display the signal from the source.

To force the signal sources to output non-encrypted signal, HDCP pass-through can be disabled in the EDID Manager V4. If the content is not copyrighted the source will output proper, non-encrypted signal.



HDCP pass-through disabled



- 1. DVI input connector
- 2. Burn button
- 3. DC +5V input connector
- 4. USB control
- 5. Rotary switches
- 6. Learn button
- 7. DVI output connector
- 8. Status Indicator LEDs:
 - Signal present
 - Monitor hotplug
 - Source +5V
 - Status
 - RED GREEN ORANGE GREEN Flashing

RED Flashing

- EDID Manager V4's DVI input. Connect your DVI source to this connector.
- Reprograms the attached MX 8x8 DVI Matrix switcher's input EDID data (legacy purpose).
- Power input connector, center pin positive. The unit is protected from polarity exchange.
 - Advanced EDID Management and firmware upgrades are available via the USB interface.
 - The rotary switches select one of the EDID memory addresses. Addresses #01..#49 are factory presets and #51..#79 are user programmable presets. Address #00 enables transparent mode. Address #01 is also used for HDCP status change.
 - Stores the attached monitor's EDID data in selected memory between #51..#79.
 - EDID Manager V4's DVI output connector. Connect your sink or display.

Indicates if a valid DVI clock signal is present on the DVI IN connector.

Indicates if a powered display device is connected to the DVI OUT connector and sends a valid hotplug signal.

Indicates if +5V power signal is sent to pin 14 of the input DVI connector by the DVI source (PC, Laptop, etc.)

- Three color LED displaying the status of the EDID Manager V4.
- Empty memory or invalid EDID is selected
- Valid EDID data is selected and HDCP enabled
- Valid EDID data is selected and HDCP disabled
- Burn / Learn process or reading connected device's EDID was successful.

Burn / Learn process or reading connected device's EDID failed.

visual engineering

.IGHTWARE